Electrician, Apprentice

Electricians install, repair, alter and maintain electrical conductors, fittings, devices and fixtures for heating, lighting or power purposes. They must comply with the current edition of the National Electric Code. Apprentice electricians learn to perform above duties under direct supervision of a Master or Journeyman Electrician.

Note: Rule changes are in the process to allow high school students who have graduated the 10th grade to obtain an apprentice ID card. Please check the Board's website at <www.oplc.nh.gov/electricians-board> for information on when the changes have been approved and specific requirements.

Legislation

Statute: NH RSA 319-C

Administrative Rules: Chapter Elec 100-400

Identification Card Requirements

Must possess high school diploma or equivalent or be enrolled in a Board approved "youth apprenticeship program for high school students"

Examination

Not required

Continuing Education

Any apprentice with a current NH apprentice ID card who has completed the 600 hour schooling requirements but has not achieved a journeyman electrician license before the fifth renewal must successfully complete 30 hours of classroom instruction, based on areas of deficiency in the journeyman exam, each year before the ID card shall be renewed

Reciprocity

Not permitted

Active Licenses

1,817

Related Training

Electrician; Electrical and Power Transmission Installation/Installer, General

Regulatory Agency

New Hampshire Electricians' Board

Office of Professional Licensure and Certification

7 Eagle Square

Concord, New Hampshire 03301

phone (603) 271-2152 fax (603) 271-6702

web <www.oplc.nh.gov/electricians-board>

contact Board Administrator

e-mail customersupport@oplc.nh.gov

Fees

Initial fee											\$30.00
Annual renewal fee											\$30.00

O*Net Codes

47-2111.00 Electricians

Additional Information Sources

United States Department of Labor Office of Apprenticeship <www.doleta.gov/oa/>

Joint Apprenticeship and Training IBEW Local 490 www.ibew490.org